Mohan George

Lead UX Architect | Product Designer | 18+ Years in Enterprise UX | Expert in B2B Design, Expert in Design Systems | Accessibility & Agile | HCD & Cross-Platform UX

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PROFILE

Results-driven UX Leader with 18+ years of experience designing and architecting enterprise-grade digital solutions across web and mobile platforms. Skilled in Enterprise UX, Accessibility (WCAG 2.1), Cross-platform Design, DesignOps, and leading end-to-end UX within Agile & Lean models. Proven success driving UX strategy for B2B and SaaS products—improving user flows by 25%, reducing onboarding time by 40%, and increasing NPS by 18%. Strong in design thinking workshops, stakeholder alignment, and user research. Hands-on expertise with Figma, delivering 20+ prototypes that boosted task success rates by 30%.

SKILLS

Technical Skills — Figma, Sketch, Adobe XD, nVision, Illustrator, Photoshop, WCAG 2.1, User Research, Usability Testing, Design Thinking

Soft Skills - Stakeholder Management, Cross-functional Leadership, Communication, Design Thinking, Collaboration

Core Competencies — Enterprise UX Strategy, Cross-Platform Design, Accessibility-Focused Design, DesignOps, User-Centered Design

WORK EXPERIENCE

06/2022 - Present India

Associate Consultant - UX (India), Tata Consultancy Services (TCS)

UX strategy, Wireframing and Prototyping, Design System Integration, A/B Testing

- Led UX strategy for B2B enterprise platforms.
- · Designed wireframes and prototypes in Figma
- Integrated Design Systems across teams.
- Drove feature adoption through A/B testing.

Achievements:

- Improved user flows by 25% through 30+ user interviews and usability tests.
- Enhanced task success rates by 30% through Figma designs.
- Supported WCAG-compliant interfaces.
- · Validated iterative A/B testing

01/2018 - 05/2022 India

Lead Web Designer, Cloud Thing India Private Ltd

UX Direction, Workshop Facilitation, Design System Integration, Stakeholder Management

- Directed end-to-end UX for B2B SaaS solutions.
- Facilitated workshops and sprints.
- Integrated user insights into scalable Design Systems.
- Managed stakeholder workshops and design sprints.

Achievements

- Reduced onboarding time by 0% by end-to-end UX for B2B SaaS solutions.
- Increased NPS by 18% through implemented UX strategies.
- Integrated user insights into scalable Design Systems and data-driven solutions.
- Aligned technical feasibility with user needs by effectively managing stakeholder workshops and design sprints

07/2015 - 12/2017

Senior Graphic Designer, Evry India (Formerly Span Infotech)

UX/UI Design, Design Thinking, Service Design, Cross-Channel Consistency

- Designed UX/UI for internal tools and marketing platforms.
- Facilitated design thinking sessions.
- · Prototyped service design solutions.
- Ensured visual and functional consistency across channels.

Achievements:

- Supported business transformation through user-centric solutions.
- · Addressed user pain points through design thinking sessions.

11/2013 - 05/2015

Technical Lead UI, TEKSystems

Front-End Architecture, UI Design, Interface Implementation

- Prototyped service design solutions.
- Maintained consistency across web, mobile, and marketing assets.

- Architected front-end for responsive enterprise web applications.
- Implemented user interface patterns.
- · Partnered with dev teams

Achievements:

- Implemented user interface patterns based on heuristic evaluation and research insights.
- Implemented scalable, accessible interfaces with cross-browser consistency.

06/2012 - 10/2013

Technical Lead UI, Sigma Info Solutions

UX Design, Design Standardization, User Research and Testing

- Delivered intuitive UX for financial and retail platforms.
- Standardised design components
- Conducted research and usability testing.

Achievements:

- Resulted in a 20% increase in platform adoption and intuitive UX.
- Improved dev turnaround time by 35% by Standardising design components across desktop/mobile.
- Informed design decisions and information architecture.

01/2011 - 06/2012

Senior Web / UI Designer, Emanage Law (Formerly Enrich Programmable Solutions)

UI/UX Design, Prototyping, Developer Collaboration

- Designed legal and compliance tools.
- · Created interactive prototypes
- Led collaboration with developers.

Achievements:

- Designed tools focusing on usability and user accessibility.
- Increased client alignment and faster sign-off cycles
- Ensured production-ready, user-centred UI.

09/2007 - 12/2010

Senior Graphic Designer, Brickwork India

Brand Asset Design, Design System Creation

- Designed cross-channel brand assets (web, print, branding).
- · Created consistent design systems.

Achievements:

- Increased brand recall and user engagement.
- Improved project delivery timelines.

10/2006 - 07/2007

Web Designer Consultant, Source Edge Software Technologies

Responsive Web Development, UI Asset Delivery

- Built responsive websites using HTML, CSS, and JS.
- Delivered UI assets aligned to brand identity.

Achievements:

- Improved load times and SEO performance.
- Utilized Adobe Creative Suite for creation of UI assets.

CERTIFICATIONS

 User Research: Methods & Best Practices - Interaction Design Foundation ℰ UX Management: Strategy & Tactics -IxDF Ø Service Design: How to Design Integrated Service Experiences - IxDF

EDUCATION

04/2002 Bachelor of Arts in Economics, University of Calicut

05/2004 Multimedia Specialist Program, Aptech India

LANGUAGES

English — Fluent

Malayalam — Native/Bilingual

DECLARATION

I hereby declare that all the information provided in this application is true, accurate, and complete to the best of my knowledge. I understand that any misrepresentation or omission may lead to disqualification from the recruitment process or termination of employment.